FUNCTIONAL DESCRIPTION

8052 INSTRUCTION SET

Table 5 documents the number of clock cycles required for each instruction. Most instructions are executed in one or two clock cycles, resulting in a 16 MIPS peak performance when operating at PLLCON = 00H on the ADuC842/ADuC843. On the ADuC841, 20 MIPS peak performance is possible with a 20 MHz external crystal.

Table 5. Instructions

Mnemonic	Description	Bytes	Cycles
Arithmetic			
ADD A,Rn	Add register to A	1	1
ADD A,@Ri	Add indirect memory to A	1	2
ADD A,dir	Add direct byte to A	2	2
ADD A,#data	Add immediate to A	2	2
ADDC A,Rn	Add register to A with carry	1	1
ADDC A,@Ri	Add indirect memory to A with carry	1	2
ADDC A,dir	Add direct byte to A with carry	2	2
ADD A,#data	Add immediate to A with carry	2	2
SUBB A,Rn	Subtract register from A with borrow	1	1
SUBB A,@Ri	Subtract indirect memory from A with borrow	1	2
SUBB A,dir	Subtract direct from A with borrow	2	2
SUBB A,#data	Subtract immediate from A with borrow	2	2
INC A	Increment A	1	1
INC Rn	Increment register	1	1
INC @Ri	Increment indirect memory	1	2
INC dir	Increment direct byte	2	2
INC DPTR	Increment data pointer	1	3
DEC A	Decrement A	1	1
DEC Rn	Decrement register	1	1
DEC @Ri	Decrement indirect memory	1	2
DEC dir	Decrement direct byte	2	2
MUL AB	Multiply A by B	1	9
DIV AB	Divide A by B	1	9
DA A	Decimal adjust A	1	2
Logic			
ANL A,Rn	AND register to A	1	1
ANL A,@Ri	AND indirect memory to A	1	2
ANL A,dir	AND direct byte to A	2	2
ANL A,#data	AND immediate to A	2	2
ANL dir,A	AND A to direct byte	2	2
ANL dir,#data	AND immediate data to direct byte	3	3
ORL A,Rn	OR register to A	1	1
ORL A,@Ri	OR indirect memory to A	1	2
ORL A,dir	OR direct byte to A	2	2
ORL A,#data	OR immediate to A	2	2
ORL dir,A	OR A to direct byte	2	2
ORL dir,#data	OR immediate data to direct byte	3	3
XRL A,Rn	Exclusive-OR register to A	1	1
XRL A,@Ri	Exclusive-OR indirect memory to A	2	2
XRL A,#data	Exclusive-OR immediate to A	2	2
XRL dir,A	Exclusive-OR A to direct byte	2	2

Mnemonic	Description	Bytes	Cycles
XRL A,dir	Exclusive-OR indirect memory to A	2	2
XRL dir,#data	Exclusive-OR immediate data to direct	3	3
CLR A	Clear A	1	1
CPL A	Complement A	1	1
SWAP A	Swap nibbles of A	1	1
RL A	Rotate A left	1	1
RLC A	Rotate A left through carry	1	1
RR A	Rotate A right	1	1
RRC A	Rotate A right through carry	1	1
Data Transfer			
MOV A,Rn	Move register to A	1	1
MOV A,@Ri	Move indirect memory to A	1	2
MOV Rn,A	Move A to register	1	1
MOV @Ri,A	Move A to indirect memory	1	2
MOV A,dir	Move direct byte to A	2	2
MOV A,#data	Move immediate to A	2	2
MOV Rn,#data	Move register to immediate	2	2
MOV dir,A	Move A to direct byte	2	2
MOV Rn, dir	Move register to direct byte	2	2
MOV dir, Rn	Move direct to register	2	2
MOV @Ri,#data	Move immediate to indirect memory	2	2
MOV dir,@Ri	Move indirect to direct memory	2	2
MOV @Ri,dir	Move direct to indirect memory	2	2
MOV dir,dir	Move direct byte to direct byte	3	3
MOV dir,#data	Move immediate to direct byte	3	3
MOV DPTR,#data	Move immediate to data pointer	3	3
MOVC A,@A+DPTR	Move code byte relative DPTR to A	1	4
MOVC A,@A+PC	Move code byte relative PC to A	1	4
MOVX A,@Ri	Move external (A8) data to A	1	4
MOVX A,@DPTR	Move external (A16) data to A	1	4
MOVX @Ri,A	Move A to external data (A8)	1	4
MOVX @DPTR,A	Move A to external data (A16)	1	4
PUSH dir	Push direct byte onto stack	2	2
POP dir	Pop direct byte from stack	2	2
XCH A,Rn	Exchange A and register	1	1
XCH A,@Ri	Exchange A and indirect memory	1	2
XCHD A,@Ri	Exchange A and indirect memory nibble	1	2
XCH A,dir	Exchange A and direct byte	2	2
Boolean			
CLR C	Clear carry	1	1
CLR bit	Clear direct bit	2	2
SETB C	Set carry	1	1
SETB bit	Set direct bit	2	2
CPL C	Complement carry	1	1
CPL bit	Complement direct bit	2	2
ANL C,bit	AND direct bit and carry	2	2
ANL C,/bit	AND direct bit inverse to carry	2	2
ORL C,bit	OR direct bit and carry	2	2
ORL C,/bit	OR direct bit inverse to carry	2	2
MOV C,bit	Move direct bit to carry	2	2
MOV bit,C	Move carry to direct bit	2	2

Mnemonic	Description	Bytes	Cycles
Branching			
JMP @A+DPTR	Jump indirect relative to DPTR	1	3
RET	Return from subroutine	1	4
RETI	Return from interrupt	1	4
ACALL addr11	Absolute jump to subroutine	2	3
AJMP addr11	Absolute jump unconditional	2	3
SJMP rel	Short jump (relative address)	2	3
JC rel	Jump on carry equal to 1	2	3
JNC rel	Jump on carry equal to 0	2	3
JZ rel	Jump on accumulator = 0	2	3
JNZ rel	Jump on accumulator not equal to 0	2	3
DJNZ Rn,rel	Decrement register, JNZ relative	2	3
LJMP	Long jump unconditional	3	4
LCALL addr16	Long jump to subroutine	3	4
JB bit,rel	Jump on direct bit = 1	3	4
JNB bit,rel	Jump on direct bit = 0	3	4
JBC bit,rel	Jump on direct bit = 1 and clear	3	4
CJNE A,dir,rel	Compare A, direct JNE relative	3	4
CJNE A,#data,rel	Compare A, immediate JNE relative	3	4
CJNE Rn,#data,rel	Compare register, immediate JNE relative	3	4
CJNE @Ri,#data,rel	Compare indirect, immediate JNE relative	3	4
DJNZ dir,rel	Decrement direct byte, JNZ relative	3	4
Miscellaneous			
NOP	No operation	1	1

1. One cycle is one clock.
2. Cycles of MOVX instructions are four cycles when they have 0 wait state. Cycles of MOVX instructions are 4 + n cycles when they have n wait states.
3. Cycles of LCALL instruction are three cycles when the LCALL instruction comes from interrupt.

OTHER SINGLE-CYCLE CORE FEATURES

Timer Operation

Timers on a standard 8052 increment by 1 with each machine cycle. On the ADuC841/ADuC842/ADuC843, one machine cycle is equal to one clock cycle; therefore the timers increment at the same rate as the core clock.

ALE

The output on the ALE pin on a standard 8052 part is a clock at 1/6th of the core operating frequency. On the ADuC841/ADuC842/ADuC843 the ALE pin operates as follows. For a single machine cycle instruction, ALE is high for the first half of the machine cycle and low for the second half. The ALE output is at the core operating frequency. For a two or more machine cycle instruction, ALE is high for the first half of the first machine cycle and low for the rest of the machine cycles.

External Memory Access

There is no support for external program memory access on the parts. When accessing external RAM, the EWAIT register may need to be programmed to give extra machine cycles to MOVX commands. This is to account for differing external RAM access speeds.

EWAIT SFR

SFR Address	9FH
Power-On Default	00H
Bit Addressable	No

This special function register (SFR) is programmed with the number of wait states for a MOVX instruction. This value can range from 0H to 7H.